

# 8 STARCITYGAMES.COM® INFINITE CHALLENGE

# STARCITYGAMES.COM® INVITATIONAL SIDE EVENT SCHEDULE

	FRIDAY	SATURDAY	SUNDAY
10am		LEGACY	LEGACY
11am	LEGACY	STANDARD	
12pm	STANDARD		
1pm	MODERN	LEGACY	LEGACY
2pm		STANDARD	STANDARD
3pm	LEGACY		MODERN
4pm	STANDARD	MODERN      LEGACY	LEGACY
5pm		STANDARD	

## 2-DAY INFINITE CHALLENGE \$80

- Entry into all Challenge side events on any two days
- Exclusive StarCityGames.com *Daze* playmat<sup>1</sup>

## 3-DAY INFINITE CHALLENGE \$100

- Entry into all Challenge side events for all three days
- Exclusive StarCityGames.com *Daze* playmat<sup>1</sup>

## CONSTRUCTED CHALLENGE \$20

(Standard • Modern • Legacy)

- 4-0: 360 Prize Wall tickets
- 3-0-1: 240 Prize Wall tickets
- 3-1: 120 Prize Wall tickets
- 2-0-2: 80 Prize Wall tickets
- 2-1-1: 80 Prize Wall tickets
- 2-2: 40 Prize Wall tickets

## PREMIER EVENT SCHEDULE

	FRIDAY	SATURDAY	SUNDAY
9am			MODERN CLASSIC
9:30am			STANDARD CLASSIC
10am		MODERN OPEN	

## OPEN \$50

(Modern)

- Winner:** \$5,000, 30 SCG Points, Invitational Qualification
- Finalist:** \$2,000, 25 SCG Points, Invitational Qualification
- Top 4:** \$1,000, 20 SCG Points, Invitational Qualification
- Top 8:** \$500, 15 SCG Points, Invitational Qualification
- Top 16:** \$325, 10 SCG Points
- Top 32:** \$200, 6 SCG Points
- Top 64:** \$100, 4 SCG Points
- Day 2:** 3 SCG Points
- Participation:** 1 SCG Points



## CLASSIC \$40

(Modern, Standard)

- Winner:** 3,600 Prize Wall tickets, 15 SCG Points, Invitational Qualification
- Finalist:** 2,400 Prize Wall tickets, 10 SCG Points, Invitational Qualification
- Top 4:** 1,800 Prize Wall tickets, 8 SCG Points, Invitational Qualification
- Top 8:** 1,200 Prize Wall tickets, 6 SCG Points
- Top 16:** 600 Prize Wall tickets, 4 SCG Points
- Top 32:** 300 Prize Wall tickets, 2 SCG Points
- Participation:** 1 SCG Points



All *Open* and *Modern Classic* participants will receive an exclusive StarCityGames.com *Spell Pierce* playmat<sup>1</sup> and *Invitational winner token*.  
All *Standard Classic* participants will receive an exclusive StarCityGames.com *Bontu the Glorified* playmat<sup>1</sup> and *Invitational winner token*.

<sup>1</sup>While supplies last. | Entry fees include all applicable sales tax. | Registration closes 10 minutes prior to start time.



STARCITYGAMES.COM®

# INVITATIONAL

## SIDE EVENT SCHEDULE

	FRIDAY	SATURDAY	SUNDAY
10am		SEALED SPECTACULAR	
11am	SEALED SPECTACULAR		SEALED SPECTACULAR
12pm		2HG SEALED SPECTACULAR	2HG SEALED SPECTACULAR
1pm			
2pm	2HG SEALED SPECTACULAR		
3pm		SEALED SPECTACULAR	
4pm			
5pm	SUPER GAME NIGHT		
6pm			
7pm	FRIDAY NIGHT MAGIC (FNM)		

### PRIZE PAYOUTS

For each **Sealed Spectacular** event, each player receives 6 AKH booster packs from which to build their deck.  
 For each **2HG Sealed Spectacular** event, each team receives 8 AKH booster packs from which to build their two decks.

### ON-DEMAND

**FRIDAY** 10am-5pm    **SATURDAY** 8am-6pm    **SUNDAY** 8am-5pm

#### SEALED SPECTACULAR **\$20**

*(Amonkhet Sealed)*

- 4-0:** 150 Prize Wall tickets
- 3-0-1:** 120 Prize Wall tickets
- 3-1:** 90 Prize Wall tickets
- 2-0-2:** 60 Prize Wall tickets
- 2-1-1:** 60 Prize Wall tickets
- 2-2:** 30 Prize Wall tickets

#### 2HG SEALED SPECTACULAR **\$40/team**

*(Amonkhet Two-Headed Giant Sealed)*

*All prizes are per team.*

- 4-0:** 300 Prize Wall tickets
- 3-0-1:** 240 Prize Wall tickets
- 3-1:** 180 Prize Wall tickets
- 2-0-2:** 120 Prize Wall tickets
- 2-1-1:** 120 Prize Wall tickets
- 2-2:** 60 Prize Wall tickets

#### CONSTRUCTED (8 PLAYER) **\$10**

*(Standard • Modern • Legacy • Vintage)*

- 1<sup>st</sup>:** 200 Prize Wall tickets
- 2<sup>nd</sup>:** 50 Prize Wall tickets

#### BOOSTER DRAFT (8 PLAYER) **\$10**

*(Amonkhet Booster Draft)*

- 1<sup>st</sup>:** 30 Prize Wall tickets —OR—  
Free entry into another booster draft!

#### SUPER GAME NIGHT **\$20**

*(Modern)*

*Three rounds of Swiss.*

*All participants receive an Exclusive Game Night Pin just for entering.*

*Each round, every match will receive 30 Prize Wall tickets and a Game Night token. The winner of the match receives 20 Prize Wall tickets and the token, and the other player receives 10 Prize Wall tickets.*

#### FRIDAY NIGHT MAGIC (FNM) **\$5**

*(Modern, Standard)*

*Three rounds of Swiss.*

*Each round, the winner of the match receives 20 Prize Wall tickets. In the event of a draw, both players receive 10 Prize Wall tickets.*

#### COMMANDER (4 PLAYER) **\$5**

*(Commander)*

- 1<sup>st</sup>:** 20 Prize Wall tickets  
*Additionally, each player receives 10 Prize Wall tickets to give to the player they felt made the best contribution to the game. These tickets must be given to another player.*